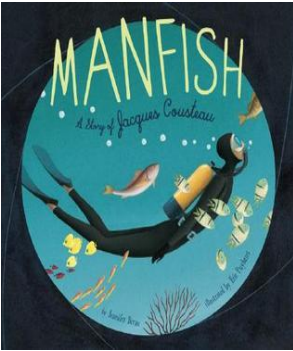
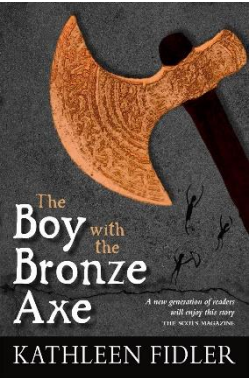
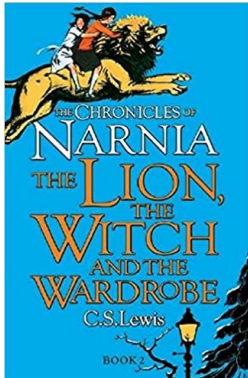
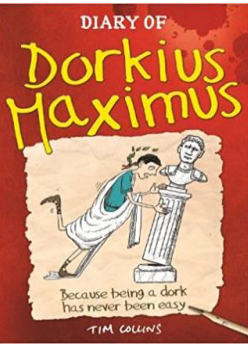


Year 4	Curriculum Overview 2022-2023 The table below shows our creative curriculum.				
Units of work	Blue Abyss	Stone Age to Iron Age	Into the Wardrobe	The Romans	Italy
Text					TBC
Reading	<p>Skim for general impressions and scan to locate information Predict what might happen</p> <p>Analyse and evaluate texts by combining an understanding of significant ideas, themes, events and characters</p> <p>Speaking & Listening: prepare and present information on marine habitats to the class</p>	<p>Comment on the success of language choices in creating mood and atmosphere</p> <p>Make predictions about the text</p> <p>Justify opinions and predictions with reference to the text</p> <p>Understand and talk about different characters' points of view</p>	<p>Identify conventions and themes in a wide range of books e.g. punctuation, sentence structure, triumph of good over evil, magical devices in fairy tales etc.</p> <p>Empathise with different characters' feelings, thoughts and actions – and justify inferences with evidence</p> <p>Prepare poems and play scripts to read aloud and to perform, showing understanding through intonation, tone, volume and action</p>	New Text - Planning in progress	New Text - Planning in progress
Writing	<p>Biographies Fact pages</p> <p>EGPS: Apostrophes for omission and possession / commas in lists / main & subordinate clauses</p>	<p>Setting description Descriptive narrative Writing in the first person</p>	<p>Character descriptions</p> <p>Writing a battle scene including drama into our writing</p>		
Science Also see below	<p>Living things and their habitats Classifying marine life Food chains</p>	Animals including humans	Electricity	Sound	States of Matter
Art and Design	<p>Observational drawing techniques using pencil (line and tone / shading techniques) building up to drawing shells using pencil</p>		<p>Drawing and painting Aslan – using watercolour</p>		<p>To know more about Leonardo Da Vinci - Italian artist Evaluating and analysing the painting in detail</p>
Design Technology		Woodwork – build, reinforce axes		Design and sculpt Roman coins	<p>Compile a recipe, select and prepare fresh ingredients for an Italian based dish eg: (Pizza Making)</p>

<p>History</p>	<p>Invention of the submarine – Cornelius Drebbel</p>	<p>Changes in Britain from the Stone Age to the Iron Age Place events from the period studies on a timeline Begin to use terms related to the period and begin to date events Understand more complex terms BC AD Ask a variety of questions</p>		<p>Impact of the Roman Empire on Britain Legacy of Roman culture Reconstruct life in the time studied Evaluate usefulness of different sources How might accounts differ</p>	<p>Historical landmarks in Italy</p>
<p>Geography</p>	<p>Use satellite images and aerial photographs Explain parts of river Know the stages of the water cycle Continents and oceans of the world Use maps Basic Geographical vocabulary to refer to human and physical features Human geography of the UK Lines of latitude, tropics</p>				<p>Name and locate countries of Europe How aspects of Europe have changed over time Geographic similarities and differences between Italy and UK</p>
<p>Computing Also see below</p>			<p>Podcasts</p>		

Year 4	<p style="text-align: center;">Maths Overview 2022-2023 The table below shows our maths curriculum.</p>											
	Week 1	Week 2	Week 3	Week 4	Week 5	Week 6	Week 7	Week 8	Week 9	Week 10	Week 11	Week 12
Autumn	<p style="text-align: center;"><u>Number and Place Value</u></p> <ul style="list-style-type: none"> Represent numbers to 1,000 Partition numbers to 1,000 Number line to 1,000 Thousands Represent numbers to 10,000 Partition numbers to 10,000 Flexible partitioning of numbers to 10,000 Find 1, 10, 100, 1,000 more or less Number line to 10,000 Estimate on a number line to 10,000 Compare numbers to 10,000 Order numbers to 10,000 Roman numerals Round to the nearest 10 Round to the nearest 100 Round to the nearest 1,000 Round to the nearest 10, 100 or 1,000 				<p style="text-align: center;"><u>Addition and Subtraction</u></p> <ul style="list-style-type: none"> Add and subtract numbers with up to 4 digits using the formal written methods of. Columnar addition and subtraction where appropriate. Estimate and use inverse operations to check answers to a calculation. Solve addition and subtraction two-step problems in contexts, deciding which operations and methods to use and why. 			<p style="text-align: center;"><u>Area</u></p> <p>Find the area of rectilinear shapes by counting squares.</p>	<p style="text-align: center;"><u>Multiplication and Division</u></p> <ul style="list-style-type: none"> Recall multiplication and division facts for multiplication tables up to 12×12. Use place value, known and derived facts to multiply and divide mentally, including: multiplying by 0 and 1; dividing by 1; multiplying together three numbers. 			
Spring	<p style="text-align: center;"><u>Multiplication and Division</u></p> <ul style="list-style-type: none"> Recognise and use factor pairs and commutativity in mental calculations. Multiply two-digit and three-digit numbers by a one-digit number using formal written layout. Solve problems involving multiplying and adding, including using the distributive law to multiply two-digit numbers by one digit, integer scaling problems and harder correspondence problems 			<p style="text-align: center;"><u>Measurement: Length and Perimeter</u></p> <ul style="list-style-type: none"> Convert between different units of measure [for example, kilometre to metre; hour to minute]. Measure and calculate the perimeter of a rectilinear figure (including squares) in centimetres and metres. 		<p style="text-align: center;"><u>Fractions</u></p> <ul style="list-style-type: none"> Recognise and show, using diagrams, families of common equivalent fractions. Count up and down in hundredths; recognise that hundredths arise when dividing an object by one hundred and dividing tenths by ten. Solve problems involving increasingly harder fractions to calculate quantities, and fractions to divide quantities, including non-unit fractions where the answer is a whole number. Add and subtract fractions with the same denominator. Recognise and write decimal equivalents of any number of tenths or hundredths. 				<p style="text-align: center;"><u>Decimals</u></p> <ul style="list-style-type: none"> Recognise and write decimal equivalents of any number of tenths or hundredths. Round decimals with one decimal place to the nearest whole number. Find the effect of dividing a one- or two-digit number by 10 and 100, identifying the value of the digits in the answer as ones, tenths and hundredths. 		
Summer	<p style="text-align: center;"><u>Decimals</u></p> <ul style="list-style-type: none"> Compare numbers with the same number of decimal places up to two decimal places. Solve simple measure and money problems involving 		<p style="text-align: center;"><u>Money</u></p> <ul style="list-style-type: none"> Estimate, compare and calculate different measures, including money in pounds and pence. 		<p style="text-align: center;"><u>Time</u></p> <ul style="list-style-type: none"> Read, write and convert time between analogue and digital 12- and 24-hour clocks. Solve problems involving converting different measures of time. 		<p style="text-align: center;"><u>Statistics</u></p> <ul style="list-style-type: none"> Interpret and present discrete and continuous data. 	<p style="text-align: center;"><u>Properties of Shape</u></p> <ul style="list-style-type: none"> Compare and classify geometric shapes, including quadrilaterals and triangles, based on their properties and sizes. Identify acute and obtuse angles and compare and 		<p style="text-align: center;"><u>Position and Direction</u></p> <ul style="list-style-type: none"> Describe positions on a 2-D grid as coordinates in the first quadrant. Describe movements between positions as translations of a given unit to the left/right and up/down. Plot specified points and draw sides to complete a given polygon. 		

	fractions and decimals to two decimal places.				<p>order angles up to two right angles by size</p> <ul style="list-style-type: none"> • Identify lines of symmetry in 2-D shapes presented in different orientations • Complete a simple symmetric figure with respect to a specific line of symmetry. 	
--	---	--	--	--	--	--

Year 4	Curriculum Overview 2022-2023 The table below shows units within particular subjects that are taught discretely.						
Science	Living Things and their habitats	Science - Electricity	States of Matter	Sound	Animals including humans		
Computing	The internet	Audio Editing	Repetition in Shapes	Repetition in Games	Data logging		
PSHE	Being me in my World	Celebrating Differences	Dreams and Goals	Healthy Me	Relationships	Changing Me	
RE	Christianity: Prayer	Christianity Advent and the build up to Christmas	Christianity: Communion	Christianity : Easter and Lent	Christianity : Around the world	Hinduism	
PE	Basketball and Hockey	Gymnastics and Orienteering	Indoor Athletics and Dance	Cross Country and Tennis	Athletics and Cricket	Rounders and Athletics	
Music	Introduction to the Orchestra and orchestral instruments part 2	Stone Age Music Revisit Rhythm notation Musical Maths	Christmas Music	Intro to Pitch notation	Roman Music	Further Elements of Music	
French	Revisit Age. Family, Adjectives	Family conversations, descriptions, Ages of others	Classroom commands Basic phrases	Christmas carol	Easter	Parts of the body, Masculine and feminine nouns, counting	Further parts of the body, Talking to the doctor